

# Digital Timer

## 1. Display panel description

*Time* shows the actual remaining time till the end of a round or a break. This is indicated by the lights labeled *Pause*, *Training*.

*Lap* shows the number of completed rounds, including the at-the-time-running-one, since the beginning of training. A round = time of training + time of break

*Training* indicates counting down of the training time or a time setup for a round.

*Pause* indicates counting down of the break time or a time setup for a break

*Start / Stop* enables to start or to stop the countdown. When the setup system is activated, these button is also used for setting up the training time, break time and number of rounds for a match.

*Setting / Hold* a function starts flashing and can be set up after pressing this button. The relevant lights start flashing for setting up the training and break time. The setup of a round is indicated by a flashing segment showing the present round. The time setup is done by the *Start/Stop* button. If this button is pressed while counting down, this countdown will be stopped and a display will start flashing. The countdown will be reassumed by pressing the same button.

## 2. Function description

### 2.1 Device setup

Once the device has been plugged in to the power, we will first set up the desired time of a round, time of a break and number of rounds. Press the *Setting/Hold* button and a green light *Training* will start flashing. Now, using the *Start/Stop* button set up the desired time. The time increases by 10 seconds with each pressing and by 30 seconds after one minute. Once the 9 minutes and 30 seconds time has been reached, the display moves to the first 10 seconds and the whole cycle is repeated. Press again the *Setting/Hold* button and set up the break time using the same procedure. Pressing this button again will allow you to set up the number of rounds.

If the number of rounds is set on zero, the countdown will keep in repeating itself. If there is a number of rounds other then zero set up, the sound signal will be longer after the last time and the countdown will stop.

The device will be put into its initial position by pressing the *Setting/Hold* button again.

## 2.2 Start of timing

The device is ready to start counting down when nor the lights or the *Time* button are flashing. Once the *Start/Stop* button is pressed, the round countdown starts. This is indicated by sounding a siren. The *Time* display shows the time remaining till the end of the round. If you press this button again, the countdown will be aborted. We can stop the countdown by pressing the *Setting/Hold* button. This is indicated on the *Time* display. We can reassume the countdown by pressing this button again.

## 3.3 Important notice

**The minimum time period between plugging-in and out must be strictly 3 minute, otherwise the timer might not be working appropriately!!!**

## 3.3 backside

Change-over-switch: Battery or electric current
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